Try to get your flying object
into the air and keep it there!

 Position your fan or hair dryer so that it blows air upwards and doesn't fall over (you may need an adult to help you).

a paper airplane or helicopter rotor, out of the full sheet of paper.

• Make a flying object, such as Test 2:

 Place the balloon or ball above the source of air and try to make it float. Observe how it behaves.

 Jabe or paperclips sticks, pipe cleaners, and

Various craft supplies: Popsicle

- A pair of safety scissors
 - A full sheet of paper
- ♦ bing-bong ball or a balloon
 - A small fan or a hair dryer

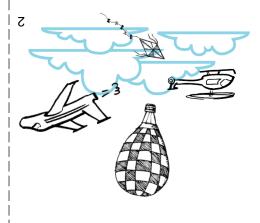
Gather the materials below. You can swap them for what you have on hand, as needed.

• Let's try making something fly!

Working against lift is weight, through gravity; this is the reason why we stay grounded and don't float away! Countering thrust is arag, which stops the perpetual movement of an object. But as long as lift and trust are higher than drag and weight, objects can stay airborne!

Fitt pushes things up from the move forward or backward.

Objects tly because of two things:



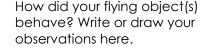
But how do they do it? How does

The Fly Zone is all about getting objects in the air and keeping them there — like planes, kites, and drones.

If you were able to get your flying object to stay in the air, then you just figured out how lift works!

Create more complex or heavier flying prototypes and test them. What do you notice?

Cut small holes on the wings. Does it fly as high? Does it even float?



Here are a few more challenges: ideas

- Make your flying object land upside down!
- Make your flying object reach the ceiling!
- Make modifications to attempt longer and longer flight.









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